

## Two Interfering Queues in Packet-Radio Networks

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**Abstract**—We consider several classes of interfering queues that appear in packet-radio networks. We analyze the class of systems where one of the queues is given full priority and obtain an expression for the joint probability distribution of the queue lengths. For ALOHA-type systems with two symmetric queues we calculate the average packet waiting time and queue lengths, and for symmetric systems with an arbitrary number of subscribers we develop a method to approximate these quantities. The approximation turns out to be close to the analysis and simulation results.

### I. INTRODUCTION

The present study was motivated by the problem of investigating the behavior of random-multiple-access systems and of packet-radio networks. These systems are characterized by the fact that a number of radio stations exchange digital information by using a distributed random access algorithm on a common radio channel. In such situations, whenever a given station attempts transmission of a packet to another station, the attempt may be unsuccessful, in which case the packet must be retransmitted. In addition to channel noise, unsuccessful transmissions occur because of interference from another station trying to send a packet over the common channel at the same time or by the fact that the intended receiver is itself in transmission mode, in which case it is not able to detect incoming packets. The fact that the activity at one node affects the behavior of the queue at other nearby stations gives rise to statistical dependence between the queues at the nodes.

In most cases, the queue length statistical dependence is quite complicated and there is little hope to obtain explicit analytical results for general topology networks and general access schemes. The purpose of this paper is to present several analytic as well as approximate results for certain classes of interfering queues. We assume throughout the paper that all packets have equal length and that the time is divided into slots corresponding to the transmission time of a packet. A station may start packet transmissions only at the beginning of a slot and the distances between stations are assumed to be such that propagation delay is negligible. Also, we neglect channel noise and assume no channel errors.

Because of the difficulty in the analysis of dependent queues of the type introduced above, even the case of two queues cannot be treated analytically in the general case. However, we consider here two classes of systems with two dependent queues where such results can be obtained. The first is the case when the length of one of the two queues is not

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allowed to decrease, unless the other queue is empty. A packet radio network consisting of two nodes, which transmit their packets over a common channel to a central station and where one of the nodes is given full access capability, is an example for such a situation; other examples are given in Section II. No other restrictions are necessary in order to allow for analytical solution of this class; in particular, the input streams to the queues may have arbitrary distributions and they need not be independent processes. For this class of problems we present a general method for deriving the generating functions of the queue lengths and of the average delay times. Then these general results are applied to three special cases of packet-radio networks that can be shown to belong to the considered class of systems.

The second class of problems for which we can obtain explicit analytical results is the case of a two-node symmetric multiple access system. For this situation we cannot obtain the queue length probability distribution (or generating function), but we give a method for calculating the average queue length and, hence, the average time delay. The results are given in Section III. We may mention here that simulation results for this case have been presented in [9], but no closed-form solution to the average time delay has been obtained.

Since, as said before, explicit analytical results are hard to obtain for more general situations, another way to approach the problem is to obtain good approximations. An approximation method applicable to a symmetric ALOHA-type system with an arbitrary number of stations is introduced in Section IV. We obtain there the approximate average queueing delay in such systems and compare this with the exact result for two-node networks and with simulation results for larger networks.

Discrete time systems involving interfering queues have been rarely treated in the literature. In [2] a loop system using asynchronous time-division multiplexing has been analyzed. In this system user  $i$  may use a slot for transmission only if all users  $1, 2, \dots, i-1$  have nothing to transmit. In [3], the author investigates the case of two queues in tandem where each queue always attempts transmission provided it has a message in its buffer. Both systems considered in [2] (for two users) and [3] are cases that belong to the first general class of systems considered in the present paper. In [4] another system of two interfering queues is considered, whereby only one event (i.e., an arrival or departure) may occur during a given slot. This system has been shown to have the product-form solution.

Continuous time systems involving two coupled queues have been treated, among others, by Takacs [10] where alternating priority queueing systems have been studied, by Eisenberg [11] where alternating service discipline has been investigated, and by Fayolle [12] where the problem of coupled processors has been reduced to a Riemann-Hilbert problem.

Finally, we may mention [5] and [6], where a slotted ALOHA network with a finite number of users has been examined and a method was suggested for obtaining an approximate solution for this system. We may note that the approximate solutions of [5] and [6] cannot be compared with our results in Section IV, because the access schemes are different.

## II. ANALYTICAL RESULTS

In this section we consider a class of discrete-time queueing systems consisting of two queues (e.g., Fig. 1) with the following properties: packets arrive randomly at the queues from

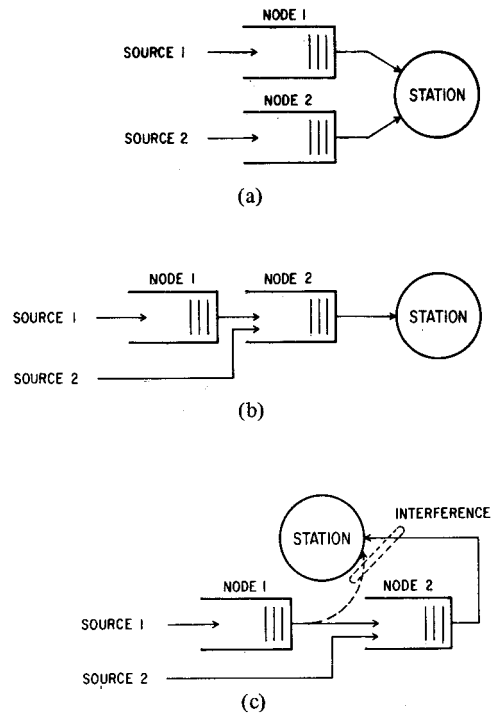


Fig. 1. Two-node networks. (a) System 1: nonsymmetric ALOHA network. (b) System 2: tandem network—no interference at the station. (c) System 3: tandem network—interference at the station.

two sources that, in general, may be correlated. Let  $A_1(t)$  and  $A_2(t)$  be the number of packets entering node 1 and node 2 from their corresponding sources in the time interval  $(t, t+1]$ . The input process  $[A_1(t), A_2(t)]$  is assumed to be a sequence of independent and identically distributed random vectors with integer-valued elements. Let

$$a(i, j) = \text{Prob}(A_1(t) = i, A_2(t) = j);$$

$$\sum_{i=0}^{\infty} \sum_{j=0}^{\infty} a(i, j) = 1 \quad (1)$$

and

$$F(x, y) = E[x^{A_1(t)} y^{A_2(t)}] = \sum_{i=0}^{\infty} \sum_{j=0}^{\infty} a(i, j) x^i y^j. \quad (2)$$

We assume that  $F(x, y)$  cannot be  $x$ -independent, i.e., that packets arrive at the first queue with nonzero probability and that the queues have infinite buffers.

Next, we describe the departure processes. It is assumed that no more than one packet may leave each queue in any given time slot and the combined departure process is taken to be as follows. When both queues are empty, no departures may occur (packets arriving during a given slot may depart only in the next one). When only one of the queues is nonempty, a departure from the queue may occur and the packet may be transferred either to the outside of the system or to the other queue. We denote by  $p_{01}^0, p_{01}^1$  the respective probabilities when the nonempty queue is queue 2 and by  $p_{10}^0, p_{10}^1$  the corresponding probabilities when the nonempty queue is queue 1. Clearly,  $1 - p_{01}^0 - p_{01}^1$  is the probability that no departure occurs from the nonempty queue 2. The specific class of dependent queues considered in this

section is characterized by an assumption on departures when both queues are nonempty. For this case it is assumed that a departure may occur only from queue 2. We denote by  $p_{11}^0$ ,  $p_{11}^1$  the probabilities that the departing packet leaves the system or joins the other queue (queue 1), respectively.

We may note here that priority queues have been considered before in the literature, but the special feature of the present problem consists of the fact that the departure probabilities from the node with higher priority (node 2) depend on the status and actions of the other node.

Consider the steady-state joint generating function of the queue lengths:

$$G(x, y) = \lim_{t \rightarrow \infty} E[x^{L_1(t)} y^{L_2(t)}] \quad (3)$$

where  $L_1(t)$ ,  $L_2(t)$  are the queue lengths at time  $t$  at nodes 1 and 2, respectively, and where we assume that the Markov chain  $[L_1(t), L_2(t)]$  is ergodic, namely,  $G(0, 0) > 0$ . For the class under consideration we can compute the function  $G(x, y)$  and in the Appendix it is shown that  $G(x, y)$  has the following form:

$$G(x, y) = F(x, y) \frac{b(x, y)G(x, 0) + c(x, y)G(0, y) + d(x, y)G(0, 0)}{x \cdot e(x, y)} \quad (4)$$

where the functions  $b(x, y)$ ,  $c(x, y)$ ,  $d(x, y)$ ,  $e(x, y)$ ,  $G(x, 0)$ ,  $G(0, y)$  and the constant  $G(0, 0)$  are defined in the Appendix.

This general form can be made more explicit for certain special cases. We next consider several examples of two-node packet-radio networks, where it turns out that the general assumptions, given earlier, characterizing the class of two dependent queues, indeed hold. The networks under consideration are given in Fig. 1. In all cases the nodes share a common radio channel and are equipped with radio transmitter devices, and in systems 2 and 3, node 2 has also a receiving device. Node 2 can either transmit or receive, but not both simultaneously. The circle in Fig. 1 represents a station equipped with a radio receiver that receives packets correctly provided there is no interference. Finally, instantaneous feedback to the transmitter is assumed, meaning that a transmitter knows at the end of the slot if the packet has been received correctly.

In all three systems of Fig. 1 node 2 is assumed to have full access capability to the common channel. This means that it always transmits a packet when its buffer is not empty, while if its buffer is empty the node does not transmit and in systems 2 and 3 it is able to receive packets transmitted by node 1. Node 1 has only partial access capability to the channel and its transmission policy is randomized as follows: at the beginning of each slot for which its own buffer is nonempty, node 1 tosses a coin with probability of success  $p$ , independently of any other event in the system, and in case of success the node attempts to transmit the packet at the head of the queue. Both nodes are able to detect at the end of the slot if their transmissions were successful. At any node, if the transmission is not successful, either because the packet was sent to the other node while that node was not ready to receive it, or because of interference with a packet transmitted by the other node, the transmitter repeats the procedure described above.

Since node 2 has full access capability to the channel and node 2 cannot receive and transmit packets at the same time, it is clear that in all cases no packets can leave node 1 whenever the queue at node 2 is nonempty, and therefore all cases of Fig. 1 belong to the class of queues considered earlier in this section.

We now turn to calculate the parameters  $\{p_{ij}^k, 0 \leq i, j, k \leq 1, i + j > 0\}$  in each of these three systems. System 1 depicted in Fig. 1(a) represents a two-node nonsymmetric packet-radio network, where both nodes send their packets to the station. Since no packets are sent from one node to the other we have  $p_{10}^1 = p_{01}^1 = p_{11}^1 = 0$ . When one of the nodes has packets to transmit while the other is empty, any attempted transmission is successful. Since node 2 transmits with probability 1 and node 1 with probability  $p$ , we have  $p_{10}^0 = p$ ;  $p_{01}^0 = 1$ . When both nodes have nonempty queues, successful transmission occurs at node 2 whenever node 1 does not attempt transmission and therefore  $p_{11}^0 = \bar{p}$ , where  $\bar{p}$  denotes  $(1 - p)$ . System 2, depicted in Fig. 1(b), represents a situation of two tandem nodes where the station that is the "sink" for the packets transmitted by node 2 is out of the transmission range of node 1. Therefore, node 1 cannot interfere with the transmissions of node 2. However, node 2 does interfere with the transmissions of node 1 since, when it is transmitting, it does not accept packets transmitted by node 1. Consequently,  $p_{10}^1 = p$ ;  $p_{01}^0 = p_{11}^0 = 1$ ;  $p_{10}^0 = p_{01}^1 = p_{11}^1 = 0$ . System 3, depicted in Fig. 1(c), differs from system 2 only in that the station is in the transmission range of node 1; therefore, node 1 does interfere with the transmissions of node 2 in this case, and therefore the parameters are  $p_{10}^1 = p$ ;  $p_{01}^0 = 1$ ;  $p_{11}^0 = \bar{p}$ ;  $p_{10}^0 = p_{01}^1 = p_{11}^1 = 0$ .

The three examples above clearly exhibit the special feature of the priority queueing problem considered in this section. Node 2 has priority over node 1, but the service of the packets of node 2 is affected by interference caused by the status (full or empty) and actions (transmitting or not) of node 1. The priority given to node 2 consists of the fact that node 2 is required to *always attempt* transmission whenever its queue is not empty.

### Special Cases

Although the results of this section hold for general input processes, the equations become much simpler when one considers independent Bernoulli processes. In this case we have

$$F(x, y) = (xr_1 + \bar{r}_1)(yr_2 + \bar{r}_2) \quad (5)$$

where  $r_1, r_2$  are the input rates. For this example we calculate for each of the three systems the average delays (in units of slots)  $T_1, T_2$  at nodes 1 and 2, respectively, and the total average delay  $T$  in the network. This is done by first calculating the average queue lengths at the nodes and then applying Little's theorem [7]. After straightforward but tedious algebra the following results are obtained.

System 1 [(Fig. 1(a))]:

$$T_1 = 1 + \frac{(\bar{p})^2 + r_2 p}{p(\bar{p} - r_2) - r_1 \bar{p}} + \frac{r_1 r_2 p \bar{p}}{(\bar{p} - r_2)^2 [p(\bar{p} - r_2) - r_1 \bar{p}]} \quad (6)$$

$$T_2 = 1 + \frac{r_1 \bar{p}}{(\bar{p} - r_2)^2} \quad (7)$$

and

$$T = \frac{r_1 T_1 + r_2 T_2}{r_1 + r_2} \quad (8)$$

where these equations hold for  $p(\bar{p} - r_2) > r_1 \bar{p}$  which is the ergodicity condition in this system.

In Fig. 2 we plot  $T$  versus  $p$ , the transmission probability at node 1, for  $r_1 = 0.1$  and  $r_2$  ranging from 0.01 to 0.4. It is interesting to see that for given  $r_1, r_2$ , the average delay  $T$  is minimized at a certain value of  $p$ . The reason is that when  $p$  becomes small, node 1 attempts to transmit relatively rarely, so its queue increases. When  $p$  becomes large, then node 1 attempts to transmit more frequently, thus interfering with the transmissions of node 2, and the queue lengths at both nodes are large. As we see from Fig. 2 the parameter  $p$  is a very critical design parameter of this system and for given values for  $r_1$  and  $r_2$ , there exists an optimal  $p$ , denoted by  $p^*$ , that minimizes the total average delay in the network. In Fig. 3,  $T_{\min}$ , the *minimum* total average delay, is plotted versus  $\gamma$ , the total throughput of the system, when  $r_1 = r_2 = r$  (clearly,  $\gamma = 2r$ ).

System 2 [Fig. 1(b)]:

$$T_1 = 1 + \frac{r_1 p + \bar{r}_2(1 - p\bar{r}_2)}{\bar{r}_2[p(1 - r_1 - r_2) - r_1]} \quad (9)$$

$$T_2 = \frac{1}{r_1 + r_2} \left( r_2 + \frac{r_1}{1 - r_2} \right) \quad (10)$$

and

$$T = \frac{r_1}{r_1 + r_2} T_1 + T_2 \quad (11)$$

where these equations hold for  $p(1 - r_1 - r_2) > r_1$ , which is the ergodicity condition.

In this system node 1 does not interfere with the transmissions of node 2. Therefore, it is optimal to always attempt transmission at node 1 as well, namely, to take  $p = 1$ . Equation (9) indeed shows that  $T_1$  is monotonically decreasing when  $p$  increases, and it achieves its minimum value for  $p = 1$ .

System 3 [Fig. 1(c)]:

$$T_1 = 1 + \frac{p(r_1 + r_2 \bar{r}_2) + (\bar{p} - r_2)(\bar{p})^2}{[p(\bar{p} - r_2) - r_1](\bar{p} - r_2)} - \frac{p[r_1 + r_2(r_1 + \bar{r}_1 \bar{r}_2)]}{[\bar{r}_1(\bar{r}_2)^2 - p(1 - \bar{r}_1 r_2)](\bar{p} - r_2)} \quad (12)$$

$$T_2 = \frac{1}{r_1 + r_2} \left\{ \frac{r_1 + r_2 \bar{r}_2}{\bar{p} - r_2} - \frac{p[r_1 + r_2(r_1 + \bar{r}_1 \bar{r}_2)][p(\bar{p} - r_2) - r_1]}{(\bar{p} - r_2)[\bar{r}_1(\bar{r}_2)^2 - p(1 - \bar{r}_1 r_2)]} \right\} \quad (13)$$

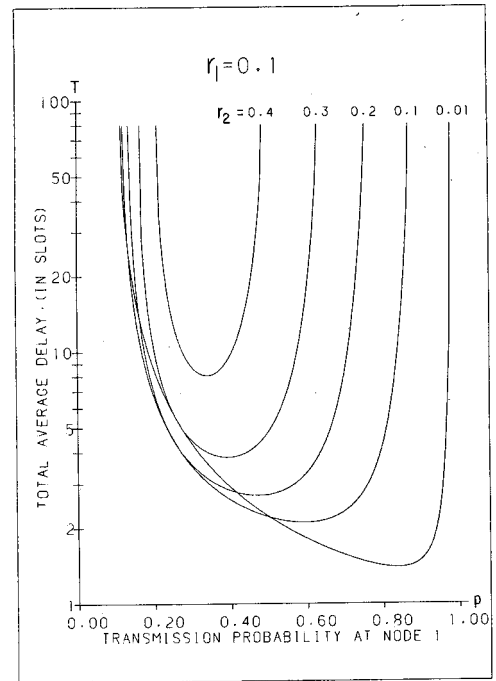


Fig. 2. Total average time delay versus the transmission probability at node 1 for System 1.

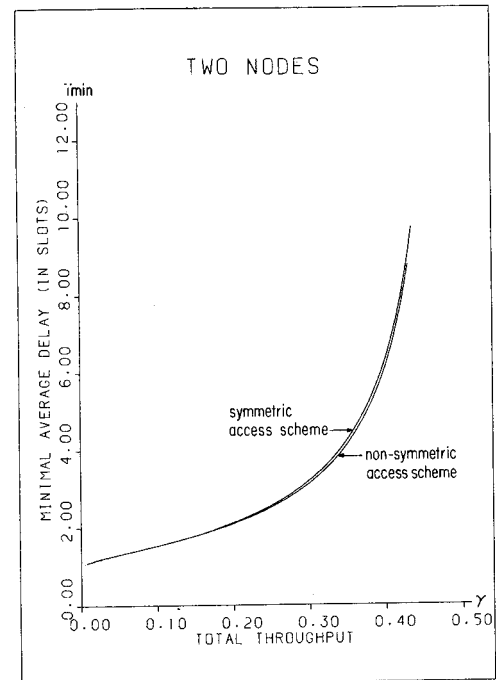


Fig. 3. Minimal total average delay versus the total throughput for symmetric and nonsymmetric access schemes.

and

$$T = \frac{r_1}{r_1 + r_2} T_1 + T_2 \quad (14)$$

where these equations hold for  $p(\bar{p} - r_2) - r_1 > 0$  which is the ergodicity condition for this system. The behavior of the average delays in this system is very similar to that of System 1.

### III. SYMMETRIC TWO-NODE ALOHA NETWORK: DELAY ANALYSIS

In this section a two-node symmetric ALOHA network is considered. This network is similar to System 1 with the following modifications. Here node 2 uses the same channel access scheme as node 1, i.e., at the beginning of each slot, if its buffer is not empty, node 2 tosses a coin, independently from any other event in the system, with probability of success  $p$ . According to the outcome, the node either transmits or remains silent during the current slot. In addition, it is assumed that the arrival processes to the nodes are independent Bernoulli processes with equal rates, denoted by  $r$ , where, as we will see shortly,  $0 < r < 1/4$ . Therefore we have for this system  $F(x, y) = (xr + \bar{r})(yr + \bar{r})$ . Using a regular technique it is easy to see that for the current system we have

$$G(x, y) = F(x, y)p \frac{[x(y-1) - p(2xy - x - y)]G(x, 0) + [y(x-1) - p(2xy - x - y)]G(0, y) + p[2xy - x - y]G(0, 0)}{xy - F(x, y)[(x+y)p\bar{p} + xy(p^2 + (\bar{p})^2)]} \quad (15)$$

In this case we cannot obtain an explicit form for  $G(x, 0)$ ,  $G(0, y)$ ,  $G(0, 0)$  and, hence, for  $G(x, y)$ . However, we can exploit the symmetry to obtain an expression for the average delay in the system. If we denote by  $G_1(x, y)$ ,  $G_2(x, y)$  the derivatives of  $G(x, y)$  with respect to  $x$  and  $y$ , respectively, we clearly have  $G_1(1, 1) = G_2(1, 1)$  and  $G_1(1, 0) = G_2(0, 1)$ . Then from (15) we obtain

$$G_1(1, 1) = r + \frac{r[p + (\bar{p})^2] - p^2 G_1(1, 0)}{p\bar{p} - r} \quad (16)$$

and

$$\begin{aligned} \frac{d}{dx} [G(x, x)]|_{x=1} &= 2r + \frac{G_1(1, 0)p(1-2p)}{p\bar{p} - r} \\ &+ \frac{r^2 + 2r - 4rp\bar{p}}{2(p\bar{p} - r)} \end{aligned} \quad (17)$$

for  $p\bar{p} > r$ .

Now, if we use the fact that

$$\frac{d}{dx} [G(x, x)]|_{x=1} = G_1(1, 1) + G_2(1, 1) = 2G_1(1, 1) \quad (18)$$

we can solve for  $G_1(1, 0)$  and, hence, for  $G_1(1, 1)$  and obtain

$$G_1(1, 1) = G_2(1, 1) = r + r \frac{(\bar{p})^2 + \frac{1}{2}rp}{p\bar{p} - r} \quad (19)$$

Therefore, applying Little's theorem we obtain the average system delay

$$T = \frac{G_1(1, 1)}{r} = 1 + \frac{(\bar{p})^2 + \frac{1}{2}rp}{p\bar{p} - r} \quad \text{for } p\bar{p} > r. \quad (20)$$

From (20) it is found that  $p^* = 1 - \{0.5r + [0.5r(1-r + 0.5r^2)]^{1/2}\}/(1 - 0.5r)$  minimizes  $T$  for  $0 < r < 0.25$ . In Fig.

3 the minimum total average delay  $T_{\min}$  is plotted versus  $\gamma$ , the total throughput of this system. Comparing the curves in Fig. 3 it is clear that the nonsymmetric access scheme used in system 1 provides only slightly better performance than the symmetric access scheme, when the arrival rates into the nodes are equal (the difference in the minimum delay is less than 3.5 percent in the range  $0 < \gamma < 0.5$ ). However, the former scheme is unfair, giving priority to queue 2, although the arrival rates into the two queues are the same.

Finally, we may mention that the method presented in this section for calculating average delay times without explicitly obtaining the generating functions can be used in many other symmetric [i.e.,  $G(x, y) = G(y, x)$ ] two-node systems. Specifically, we can easily obtain average delay time in the symmetric two-node ALOHA network for general arrival processes into the nodes for which  $F(x, y) = F(y, x)$ .

### IV. SYMMETRIC ALOHA NETWORK WITH $M$ NODES: APPROXIMATE DELAY

Consider an ALOHA network consisting of  $M$  nodes that share a common radio channel. Assume that each node in the network has an infinite buffer and that all nodes in the network use the same channel access scheme as the two nodes in the previous section, i.e., each node independently tosses a coin with the same probability of success  $p$  at the beginning of each slot when its queue is nonempty. Also assume that the arrival process at each node is a Bernoulli process, independent from node to node, with rate  $r$ . For this case we cannot obtain the exact average delay for  $M > 2$ , and therefore we must consider approximations. There are no analytical results or approximation methods in the literature for computing the average delay in such a system. The reason that even approximations are difficult to obtain is clearly described in [4] and [9].

The approximation method proposed here is the following. Each node  $i$  in the network may at any time be in one of  $M$  possible situations. Situation  $j$  refers to the case where  $j-1$  nodes other than  $i$  have nonempty queues, while the other  $M-j$  nodes (not including  $i$ ) are empty. The approximation considered here consists of assuming that in steady state, while in situation  $j$ , node  $i$  behaves as a discrete  $M/M/1$  queue with arrival parameter  $r$  and departure parameter  $p(1-p)^{j-1}$ . If the transitions between the various situations are neglected then the average number of packets at node  $i$  denoted by  $L_i$  is

$$L_i = \sum_{j=1}^M \theta_j \frac{r(1-r)}{p(1-p)^{j-1} - r} \quad (21)$$

for  $i = 1, 2, \dots, M$  and  $r < p(1-p)^{M-1}$ , where  $\theta_j$  is the probability of being in situation  $j$ . We approximate  $\theta_j$  as

$$\theta_j = \binom{M-1}{j-1} \left(\frac{r}{p}\right)^{j-1} \left(1 - \frac{r}{p}\right)^{M-j} \quad j = 1, 2, \dots, M \quad (22)$$

where we took the probability that a node has packets ready for transmission to be  $r/p$ , i.e., the same as if there was no interference, and we also assume independence between the nodes. Using (21) and (22) and applying Little's theorem we find that the approximate total average delay  $T_{ap}$  is given by

$$T_{ap} = \sum_{j=1}^M \binom{M-1}{j-1} \left(\frac{r}{p}\right)^{j-1} \left(1 - \frac{r}{p}\right)^{M-j} \cdot \frac{1-r}{p(1-p)^{j-1} - r} \quad (23)$$

The general formula (23) can be specialized to the case  $M = 2$ , and for this case we can compare the approximate and exact results. For  $M = 2$  we have from (20)

$$T_{\text{analysis}} = 1 + \frac{(\bar{p})^2 + \frac{1}{2}rp}{p\bar{p} - r} \quad (24)$$

and from (23)

$$T_{ap} = 1 + \frac{(\bar{p})^2 + rp}{p\bar{p} - r} \quad (25)$$

$T_{ap}$  and  $T_{\text{analysis}}$  are plotted versus  $p$  in Fig. 4, for various values of  $r$ . It can be seen that although we have used a simple approximation, it is quite close to the exact values. We also compare this approximation versus simulation results, for networks having three and four nodes. This comparison is plotted in Figs. 5 and 6 and again shows good agreement over a wide range of the parameters.

#### APPENDIX

Using a regular technique we obtain for our system described in Section II

$$\begin{aligned} G(x, y) = & F(x, y) \{ G(0, 0) + [G(x, 0) - G(0, 0)] \\ & \cdot [x^{-1}p_{10}^0 + x^{-1}yp_{10}^1 + \overline{(p_{10}^0 + p_{10}^1)}] \\ & + [G(0, y) - G(0, 0)] \\ & \cdot [y^{-1}p_{01}^0 + y^{-1}xp_{01}^1 + \overline{(p_{01}^0 + p_{01}^1)}] \\ & + [G(x, y) - G(x, 0) - G(0, y) + G(0, 0)] \\ & \cdot [y^{-1}p_{11}^0 + y^{-1}xp_{11}^1 + \overline{(p_{11}^0 + p_{11}^1)}] \} \end{aligned} \quad (A1)$$

or

$$G(x, y) = F(x, y) \cdot \frac{b(x, y)G(x, 0) + c(x, y)G(0, y) + d(x, y)G(0, 0)}{xe(x, y)} \quad (A2)$$

where

$$\begin{aligned} b(x, y) = & y(p_{10}^0 + yp_{10}^1) - x(p_{11}^0 + xp_{11}^1) \\ & + xy(p_{11}^0 + p_{11}^1 - p_{10}^0 - p_{10}^1) \end{aligned} \quad (A3)$$

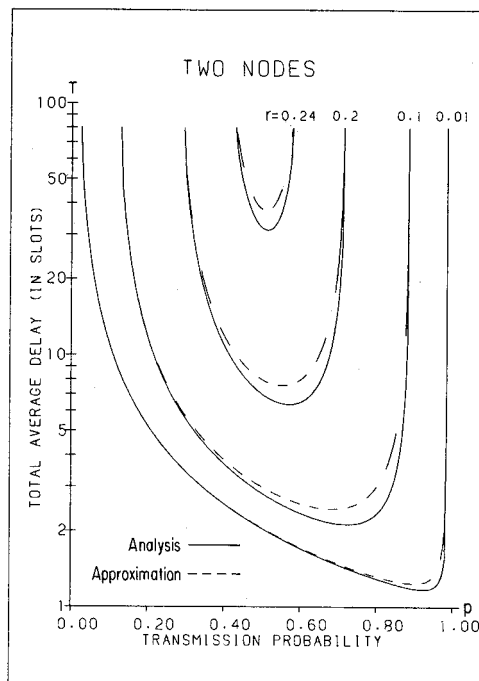


Fig. 4. Comparison between analysis and approximation of a two-node symmetric ALOHA network— $T$  versus  $p$ .

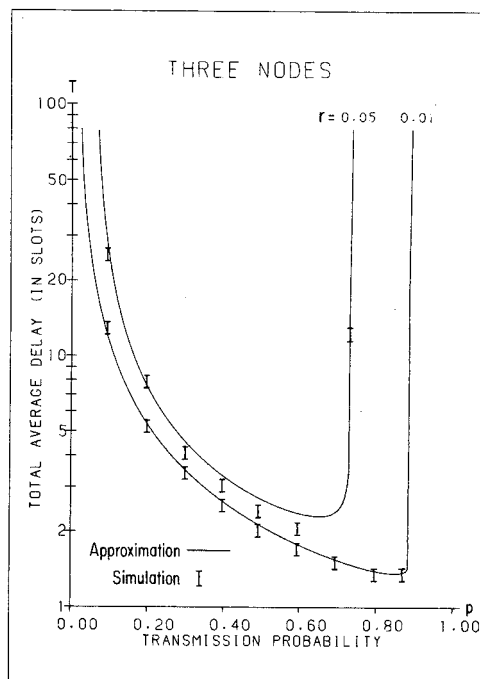


Fig. 5. Comparison between approximation and simulation of a three-node symmetric ALOHA network— $T$  versus  $p$ .

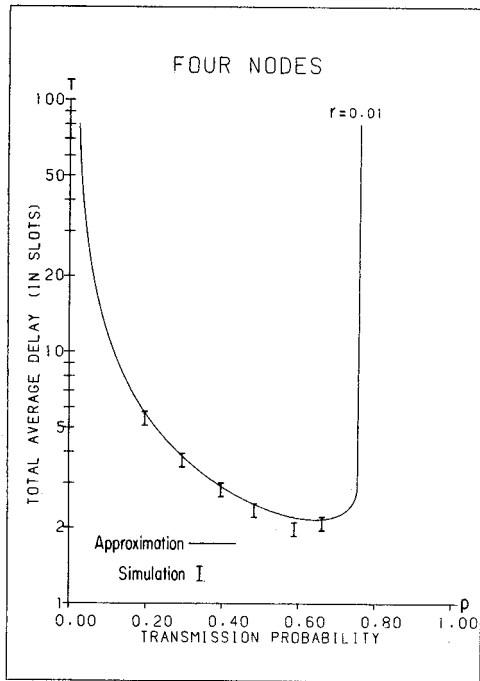


Fig. 6. Comparison between approximation and simulation of a four-node symmetric ALOHA network— $T$  versus  $p$ .

$$c(x, y) = x[p_{10}^0 - p_{11}^0 + x(p_{01}^1 - p_{11}^1)] + xy(p_{11}^0 + p_{11}^1 - p_{01}^0 - p_{01}^1) \quad (A4)$$

$$d(x, y) = -y(p_{10}^0 + yp_{10}^1) + x[p_{11}^0 - p_{01}^0 + x(p_{11}^1 - p_{01}^1)] + xy(p_{10}^0 + p_{10}^1 + p_{01}^0 + p_{01}^1 - p_{11}^0 - p_{11}^1) \quad (A5)$$

$$e(x, y) = y - F(x, y)[p_{11}^0 + xp_{11}^1 + y(p_{11}^0 + p_{11}^1)]. \quad (A6)$$

The problem is now to determine the boundary functions  $G(x, 0)$ ,  $G(0, y)$  and the constant  $G(0, 0)$ . Before proceeding we claim that for  $|x| < 1$  the equation  $e(x, y) = 0$  has a unique solution  $y = f(x)$  in the unit circle  $|y| < 1$ . The correctness of the claim follows from a direct application of Rouché's theorem [8] to the equation  $e(x, y) = 0$ . To find  $G(0, y)$  let  $x = 0$  in (A1). Then after simple algebra we obtain

$$G(0, y) = F(0, y) \frac{(p_{01}^0 + p_{01}^1 - y^{-1}p_{01}^0)G(0, 0) + (p_{10}^0 + yp_{10}^1)G_1(0, 0)}{1 - F(0, y)[y^{-1}p_{01}^0 + (p_{01}^0 + p_{01}^1)]} \quad (A7)$$

where  $G_1(x, y)$  is the derivative of  $G(x, y)$  with respect to  $x$ . Now from the analyticity of  $G(0, y)$  for  $|y| < 1$  it follows that

$$G_1(0, 0) = \frac{t^{-1}p_{01}^0 - p_{01}^0 - p_{01}^1}{p_{10}^0 + tp_{10}^1} G(0, 0). \quad (A8)$$

where  $t$  is the unique zero of the denominator in (A7). Substituting (A8) in (A7),  $G(0, y)$  is determined up to the constant  $G(0, 0)$ .

To find  $G(x, 0)$ , we use the analyticity of  $G(x, y)$  for  $|y| < 1$ ,  $|x| < 1$  and find that

$$G(x, 0) = - \frac{c(x, f(x))G(0, f(x)) + d(x, f(x))G(0, 0)}{b(x, f(x))}. \quad (A9)$$

Substituting (A7) in (A9), the function  $G(x, 0)$  is determined up to the constant  $G(0, 0)$ . Finally,  $G(0, 0)$  is obtained from the normalization condition  $G(1, 1) = 1$  and we find that

$$G(0, 0) = [e_1(1, 1)b_2(1, 1) - e_2(1, 1)b_1(1, 1)]/K \quad (A10)$$

where

$$K = d_1(1, 1)b_2(1, 1) - d_2(1, 1)b_1(1, 1) + \frac{[c_1(1, 1)b_2(1, 1) - c_2(1, 1)b_1(1, 1)]F(0, 1)}{1 - F(0, 1)p_{01}^1} \cdot \left[ p_{01}^1 + \frac{(p_{10}^0 + p_{10}^1)(t^{-1}p_{01}^0 - p_{01}^0 - p_{01}^1)}{p_{10}^0 + tp_{10}^1} \right] \quad (A11)$$

and the subscripts 1 and 2 correspond to the derivative of the function with respect to the first and second variables, respectively.

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